Software Defined Networking and OpenFlow

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Agenda

- What is SDN
- SDN Today
- What is OpenFlow
- Why OpenFlow
- What's next for SDN
- Our OpenFlow Demonstration

Software Defined Networking

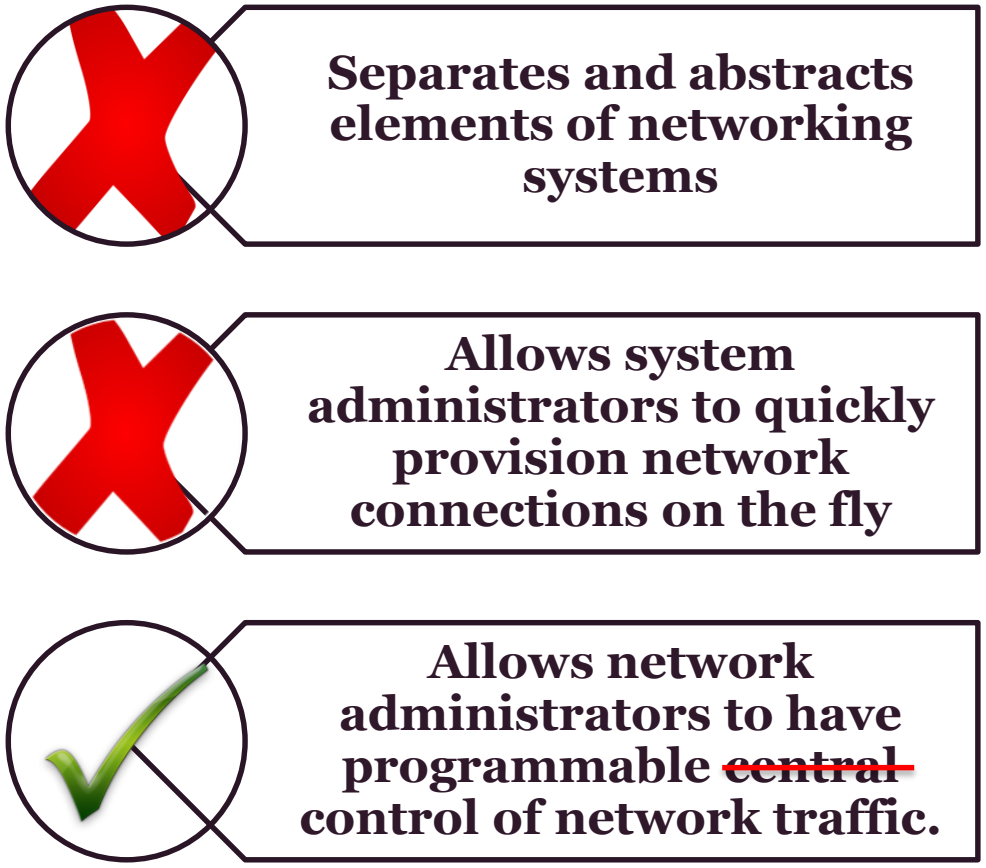
- Wikipedia defines it with three characteristics:
  - An approach to building computer networks that **separates and abstracts elements of these systems**.
  - Allows system administrators to **quickly provision network connections on the fly** instead of manually configuring policies.
  - Allows network administrators to have **programmable central control of network traffic**.

Software Defined Networking

- Those are the goals for SDN, but it is really just programmable control of networking devices
- Current models
  - JunOS by Juniper
  - IOS by Cisco
  - Application Fluent Network by Alcatel-Lucent
  - OpenFlow
- All of those give some degree of programmatic control, but they all have trade offs

Current SDN Technologies

- IOS by Cisco and JunOS by Juniper

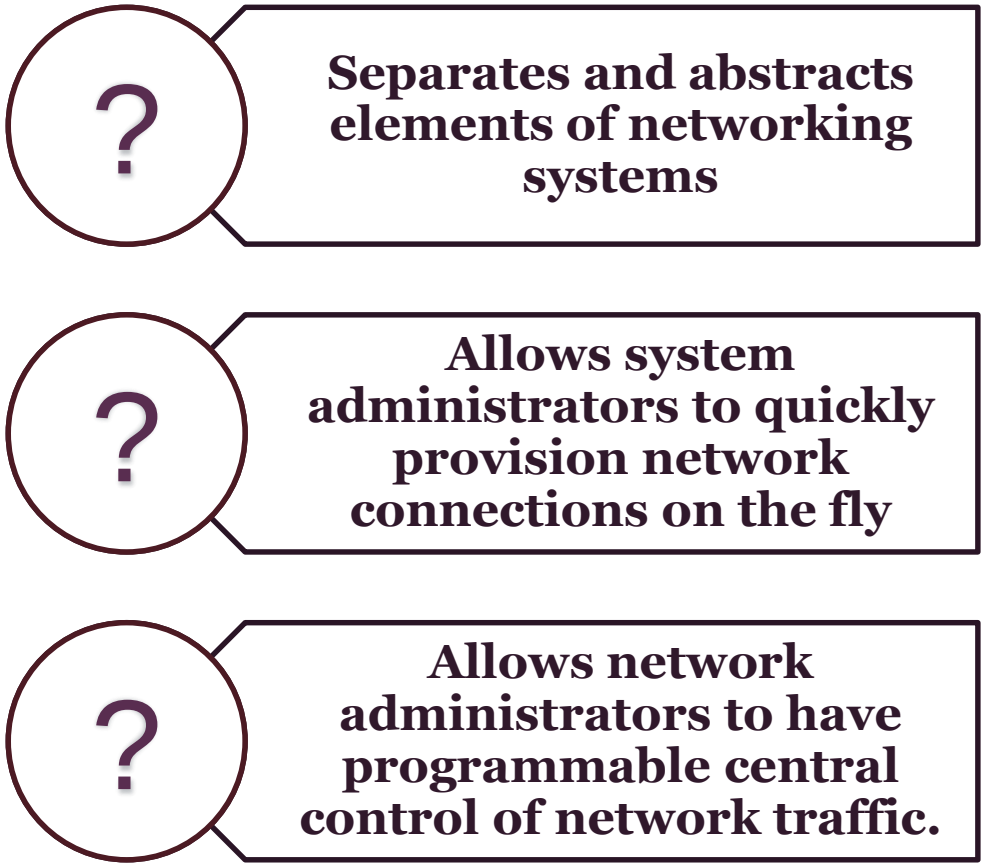


Current SDN Technologies

- Other companies also have proprietary solutions
  - Application Fluent Network by Alcatel-Lucent
  - Linerate systems
- Since these all require specific hardware large scale adoption is unlikely

Current SDN Technologies

- OpenFlow by the Open Networking Alliance

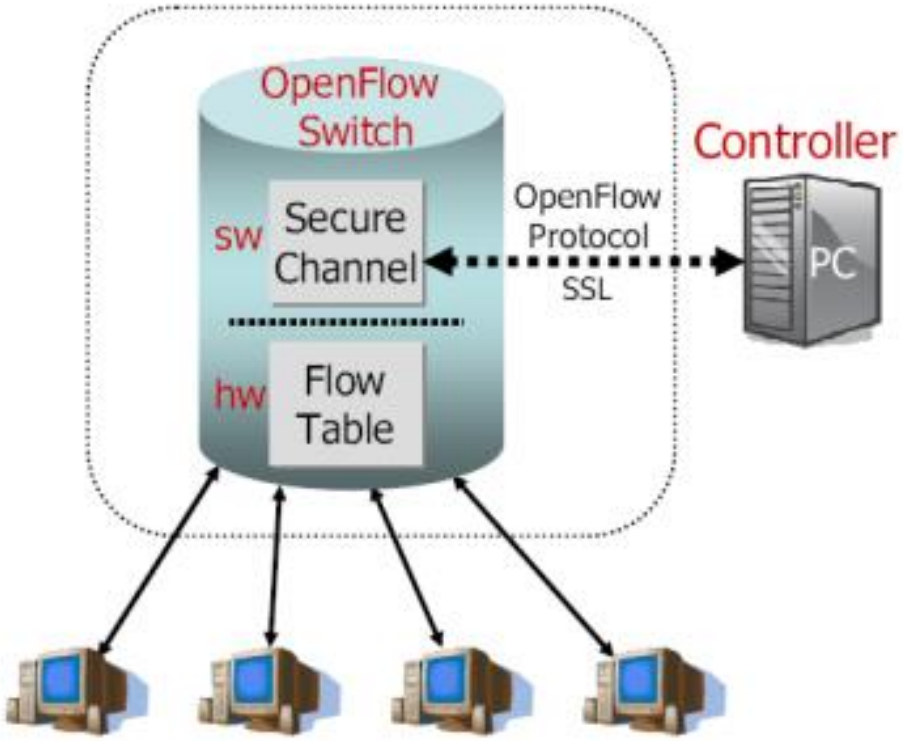


What is OpenFlow

- OpenFlow is an open specification by the Open Networking Foundation for connecting to and controlling routers and switches
- Basic Capabilities:
  - Define and query the routing table
  - Intercept and modify packets
  - Query routers and switches for statistics about the network

OpenFlow

- The basic architecture



Flow Table

- Each switch maintains a **Flow Table**[3]
- Flow tables contain entries (flows) of the form: <Header Fields | Counters | Actions>
  - Packets are **matched** against header fields
  - Counters are then **updated** based on the matching packet
  - Actions are then **applied** to packets

Matching

- Matching Fields
  - Ingress Port
  - Ethernet source/destination address
  - Ethernet type
  - VLAN id/priority
  - IP source/destination address
  - IP protocol/ToS
  - Transport source/destination port
- Fields can be partially matched (e.g. IP subnets) or wild carded

Counters

- If a packet matches a flow entry it can update the relevant counters.
- Counters can be maintained:
  - Per table
  - Per flow
  - Per queue
- Counters can track:
  - Received packets
  - Received bytes
  - Duration
  - Transmitted Packets
  - Transmit/Receive errors
  - Etc..

Actions

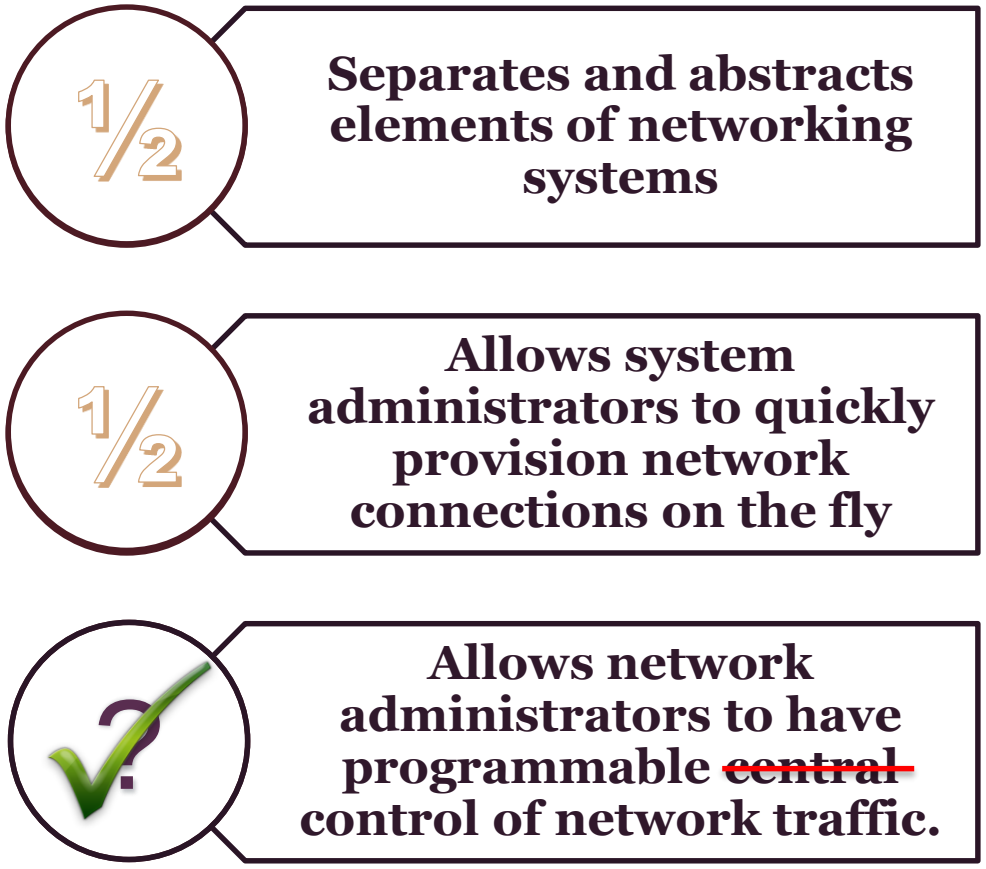
- After matching a packet the switch can apply the following actions:
  - Forward out of a port(s)
  - Encapsulate and send to controller
  - Drop packets
  - Modify packet headers

Controller

- The controller is connected to the switch, through the OpenFlow communication protocol it can query and modify counters and the flow table
- It can also receive packets from the data plane
- The controller can be any arbitrary program that uses the OpenFlow protocol
  - NOX/POX
  - Beacon
  - Floodlight
  - Maestro
  - Ryu
  - and others

OpenFlow

- Does OpenFlow by itself give us SDN?



- But why would it?
- You don't expect x86 to have merge sort right out of the box

So, what's the point?

- OpenFlow gives unified specifications
  - Any hardware vendor can support it
  - Any 3rd party software vendor can write software for it
- IOS, JunOS and Application Fluent Network provide hardware specific solutions
- As OpenFlow adoption increases the incentive for vendors to support OpenFlow increases

People using OpenFlow

- OpenFlow is currently used in all of Google's data centers[1]
- Almost all the big names are members of the Open Networking Foundation[2]
  - Google
  - Facebook
  - Verizon
  - Cisco
  - Samsung
  - Broadcom
  - etc...

How do we Realize SDN Using OpenFlow?

- OpenFlow provides network control, but at a low level
- We still need proper abstractions and centralized control

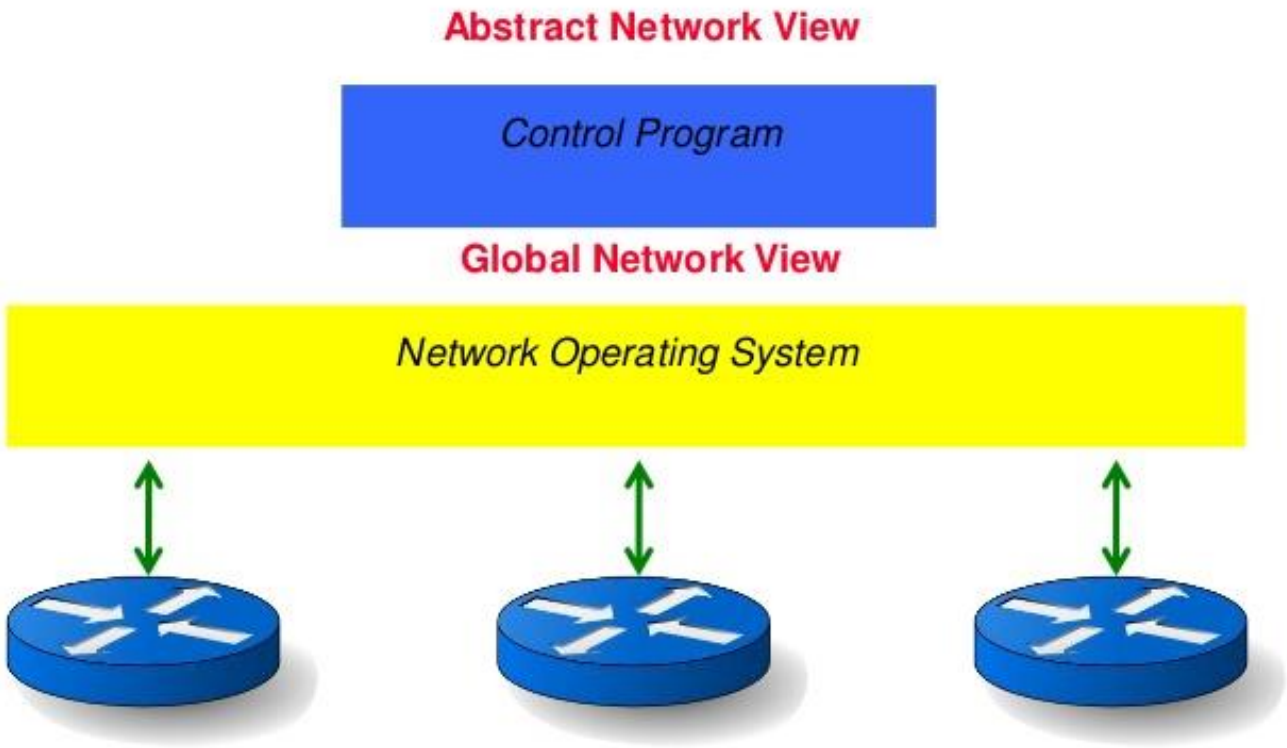
Centralized Control

- Real systems are globally distributed
- Large systems have to account for failure
- We need one logical controller with a global view of the network
- This requires coordination between physical servers distributed geographically

Proper Abstractions

- Once we have a distributed controller we need the ability to install the configuration on the network
- Control policies should be specified at a high level, they should not be dependent on the state of the network

Proper Abstractions



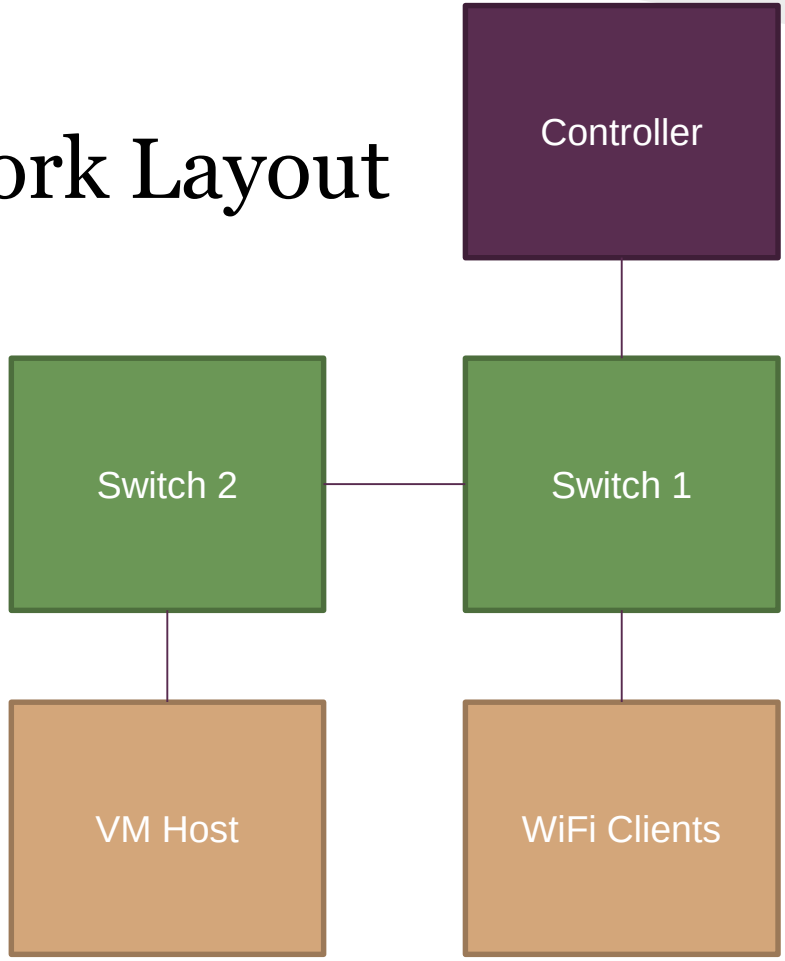
Source: Scott Shenker

Demonstration

- Load balancing using OpenFlow
- Clients are directed to different webservers by the controller
- A program connected to the controller can specify access control for specific IPs

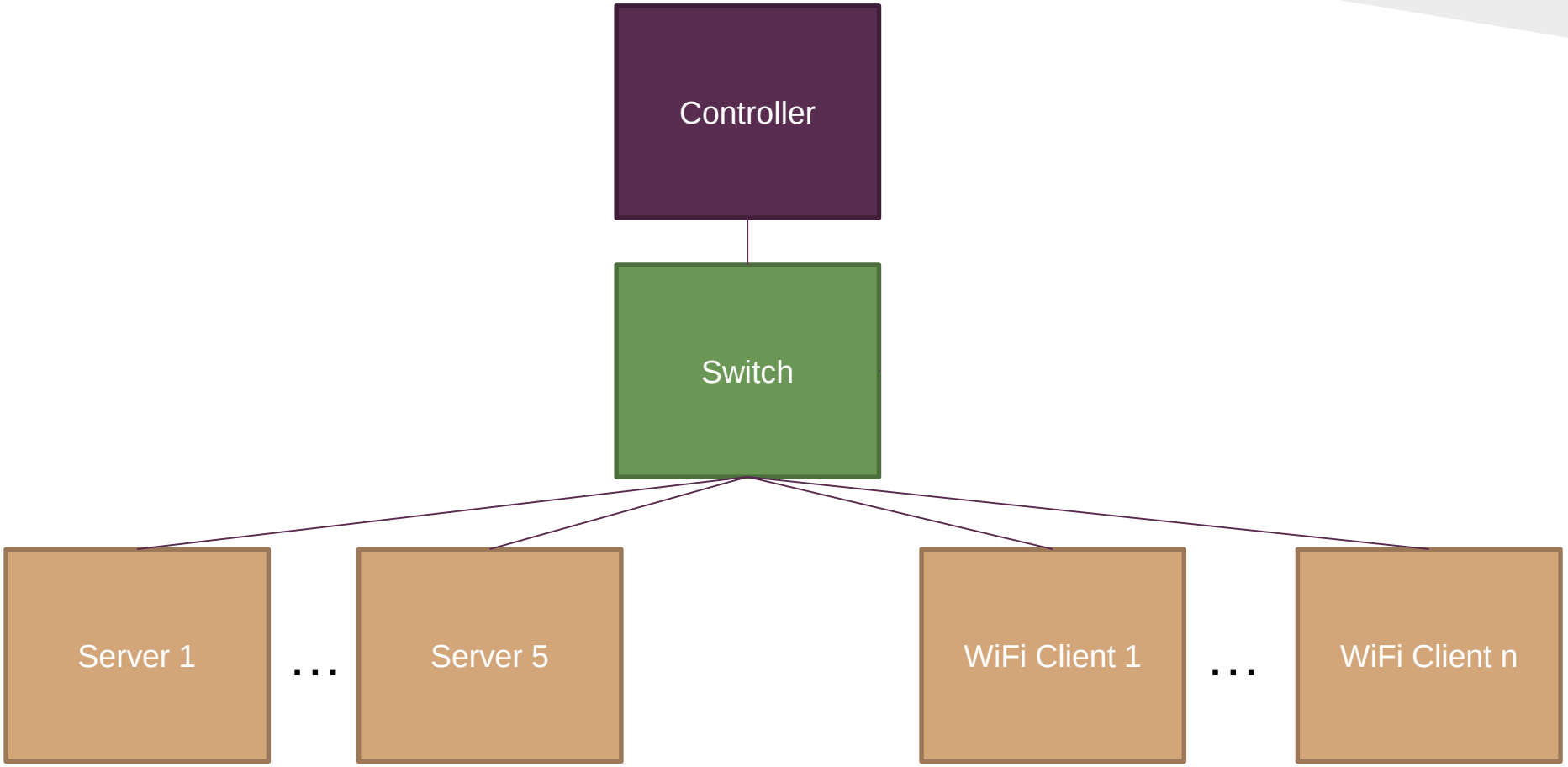
Demonstration

Physical Network Layout



Demonstration

Abstract Network Layout



Demonstration

- Get out your laptop/phone and connect to the open network named '**OpenFlow**'
- In your web browser go to **http://192.168.0.1/**
- To be reassigned to a new server, wait 15 seconds and refresh

Bibliography

- 1: http://searchsdn.techtarget.com/news/2240181909/Vint-Cerf-At-Google-OpenFlow-now-runs-in-all-data-center-networks
- 2: https://www.opennetworking.org/membership/member-listing
- 3: http://www.openflow.org